

WILLIAM N. LOWE

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(202) 386-2958

<https://www.wnlsounddesign.com/>

SKILLS

- Wwise - 101 Certification
- Game Engines: Unreal, Unity
- DAW: Ableton Live, REAPER, Cubase, Pro Tools
- Cycling 74's Max/MSP
- Field Recording
- Izotope RX
- Notation Software: Dorico, Sibelius
- Basic Scripting: C, C++, C#, Python, Javascript
- AutoCAD

EDUCATION

Carnegie Mellon University

Pittsburgh, PA • 05/2020

BFA: Drama

- Concentration in Sound Design
- University and College Honors
- Awarded the 2020 Norman Apel Award

AFFILIATIONS

- 376 Theatrical
- TSDCA
- OISTAT
- USITT

WORK HISTORY

Freelance - Recording & Mixing Engineer *07/2019 - Current*

- Clients: Birds & Beansprouts (New Musical), Jaron Crawford (Artist), Em Suarez (Artist), Mainstreet Musicals & WBIA NYC, Independent podcast projects, and NTI Student Projects
- Designated microphone types and system design for recording sessions out of studios
- Recorded and edited audio tracks in Pro Tools and other DAWs
- Collaborated with multi-person producer teams in notes sessions to get desired sounds out of projects
- Maintained schedule and recording quality across multi-hour and multi-day recording sessions
- Integrated processing techniques to alter, clean, and mix audio files and projects to desired result or specification

Carnegie Mellon University - Sound Designer and Composer

Pittsburgh, PA • 08/2018 - 05/2020

- Designed and Composed for 4 student productions and School of Drama promotional materials
- Regulated sound qualities and volume levels during recording sessions to produce desired outcomes
- Performed sound quality checks and front-of-house mixing to maintain sound system
- Collaborated with teams and boards to develop the best sound for a project

Playground Festival XVII - Technical Supervisor

Pittsburgh, PA • 02/2019 - 12/2019

- Oversaw department heads coordinating and locating staff for festival prep and execution
- Scheduled and supervised 35 productions and 10 installations across three venues
- Managed and trained Assistant Technical Supervisor

Earthrise at John F. Kennedy Center – Assistant Sound Designer

Washington, DC • 05/2019 - 07/2019

- Programmed beta version of new playback software created by designer
- Communicated sound cue integration with Stage Manager
- Maintained cue versions as updates were pushed by composer and orchestrator
- Provided feedback about playback software to developer